WHAT IS CLAIMED IS:

1. A method for managing memory, comprising:

breaking up a file into two or more memory blocks;

managing the two or more memory blocks as nodes in a heap tree wherein

5 each node has a heap block reference;

receiving a request to access memory at a linear file address; and translating the linear file address to an appropriate heap block reference to access the memory block.

- 10 2. The method of claim 1, wherein the translating utilizes a file address mapping tree comprising a mapping from linear file addresses to heap block references.
- The method of claim 2, further comprising updating the file addressmapping tree when a block is inserted into the heap tree.
 - 4. The method of claim 2, further comprising updating the file address mapping tree when address space is deleted by:

deleting an associated block from the heap tree;

reducing a size of partial blocks as needed; and adjusting the file address mapping tree accordingly.

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5. The method of claim 1, wherein:

- (a) the request to access memory comprises a request to insert data into the file at an insertion point; and
 - (b) the method further comprises:

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- (i) breaking one of the memory blocks at the insertion point; and
- (ii) inserting the new data as a node in the heap tree.
- 6. A method for allocating memory comprising:

maintaining, in a tree, a tri-linked list of deallocated memory units available for use by a heap, wherein a first link points to available deallocated memory units smaller than a current block size, a second link points to available deallocated memory units equal to the current block size, and a third link points to available deallocated memory units larger than the current block size;

receiving a request for memory;

traversing the tree to find a deallocated memory unit that satisfies the request

for memory; and

allocating the deallocated memory unit that satisfies the request.

- 7. The method of claim 6, wherein the traversing does not search the second link.
- 8. The method of claim 6, wherein memory units of equal size are linked together in the tree.

- 9. A system for managing memory comprising:
- (a) a file broken up into two or more blocks of memory;
- (b) a heap tree configured to manage the two or more blocks of memory as nodes in the heap tree, wherein:
 - (i) each node has a heap block reference;
 - (ii) the heap tree is configured to receive a request to access memory at a linear file address; and
 - (iii) the heap tree is configured to translate the linear file address to an appropriate heap block reference to access the memory block.

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- 10. The system of claim 9, further comprising a file address mapping tree utilized by the heap tree, wherein the file address mapping tree comprises a mapping from linear file addresses to heap block references.
- 15 11. The system of claim 10, wherein the file address mapping tree is updated when a block is inserted into the heap tree.
 - 12. The system of claim 10, wherein the file address mapping tree is updated when address space is deleted by:
- deleting an associated block from the heap tree;
 reducing a size of partial blocks as needed; and
 adjusting the file address mapping tree accordingly.

13. The system of claim 9, wherein:

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- (a) the request to access memory comprises a request to insert data into the file at an insertion point; and
 - (b) the heap tree is configured to insert the data by:
 - (i) breaking one of the memory blocks at the insertion point; and
 - (ii) inserting the new data as a node in the heap tree.
 - 14. A system for allocating memory comprising:
- (a) a heap tree comprising a tri-linked list of deallocated memory units

 10 available for use by a heap;
 - (b) a first link of the tri-linked list pointing to available deallocated memory units smaller than a current block size;
 - (c) a second link of the tri-linked list pointing to available deallocated memory units equal to the current block size;
- 15 (d) a third link of the tri-linked list pointing to available deallocated memory units larger than the current block size;
 - (e) the heap configured to:
 - (i) receive a request for memory;
 - (ii) traverse the heap tree to find a deallocated memory unit that satisfies the request for memory; and
 - (iii) allocate the deallocated memory unit that satisfies the request.
 - 15. The system of claim 14, wherein memory units of equal size are linked

together in the heap tree.

16. An article of manufacture comprising a program storage medium readable by a computer and embodying one or more instructions executable by the computer to perform a method for managing memory, the method comprising:

breaking up a file into two or more memory blocks;

managing the two or more memory blocks as nodes in a heap tree wherein each node has a heap block reference;

receiving a request to access memory at a linear file address; and translating the linear file address to an appropriate heap block reference to access the memory block.

- 17. The article of manufacture of claim 16, wherein the translating utilizes a file address mapping tree comprising a mapping from linear file addresses to heap block references.
 - 18. The article of manufacture of claim 18, wherein the method further comprises updating the file address mapping tree when a block is inserted into the heap tree.

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19. The article of manufacture of claim 18, wherein the file address mapping tree is updated when address space is deleted by:

deleting an associated block from the heap tree;

reducing a size of partial blocks as needed; and adjusting the file address mapping tree accordingly.

- 20. The article of manufacture of claim 16, wherein:
- 5 (a) the request to access memory comprises a request to insert data into the file at an insertion point; and
 - (b) the method further comprises:
 - (i) breaking one of the memory blocks at the insertion point; and
 - (ii) inserting the new data as a node in the heap tree.

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21. An article of manufacture comprising a program storage medium readable by a computer and embodying one or more instructions executable by the computer to perform a method for allocating memory, the method comprising:

maintaining, in a tree, a tri-linked list of deallocated memory units available for use by a heap, wherein a first link points to available deallocated memory units smaller than a current block size, a second link points to available deallocated memory units equal to the current block size, and a third link points to available deallocated memory units larger than the current block size;

receiving a request for memory;

traversing the tree to find a deallocated memory unit that satisfies the request for memory; and

allocating the deallocated memory unit that satisfies the request.

- 22. The article of manufacture of claim 21, wherein the traversing does not search the second link.
 - 23. The article of manufacture of claim 21, wherein memory units of equal
- 5 size are linked together in the tree.